

# Noel Smart

VISUAL COMMUNICATOR

*I strive to create exceptional user experiences through intuitive and responsive interfaces with striking visual design.*

## Experience

**WARNER BROS GAMES (NETHERREALM STUDIOS)** — CHICAGO, IL 2013–PRESENT  
UI/UX Designer for Mortal Kombat and Injustice Gods Among Us game franchises with a focus on mobile platforms.

**BATTLESMAST STUDIOS** — CHICAGO, IL 2010–2013  
Partner/Lead Designer. Created and published titles to mobile and web platforms including BirdBrawl and 247games.

**NOEL SMART DESIGN** — CHICAGO, IL 2010–PRESENT  
Freelance graphic design, web design, and brand consulting for businesses and individual clients.

**THE WASHINGTON POST** — WASHINGTON, DC 2008–2010  
Web Designer for the Lifestyle and Entertainment sections with a focus on site design and special report presentations.

**FARGO DESIGN CO.** — PITTSBURGH, PA 2007–2008  
Graphic Designer with a focus on publication design, brand identity creation, and website development.

## Education

**ART INSTITUTE OF PITTSBURGH**  
Bachelor of Science with Honors, Graphic Design — 2008

**NIELSON NORMAN GROUP**  
UX Certification — 2015

## Awards

**NEWS & DOCUMENTARY EMMY NOMINATION** — 2009  
New Approaches to News & Documentary Programming  
“The Healing Fields” for The Washington Post

## Skills

Wireframing/Prototyping  
User Flow Development  
Information Architecture  
Heuristic Evaluation  
Card Sorting  
Responsive Design  
Photo Illustration  
Vector Illustration  
2D/3D Animation  
Typography  
Branding

## Tools

Adobe Photoshop  
Adobe Illustrator  
Adobe Flash/AS3  
Adobe After Effects  
Axure RP  
HTML/CSS/JavaScript  
Unreal Engine  
UMG UI Designer  
Autodesk Maya  
Autodesk Scaleform  
SVN and P4 Versioning